



SPORTSMANSHIP COURTESY

Tennis is a game that requires cooperation and courtesy from all participants and fans.

- Points played in good faith stand.
- Give your opponent the benefit of the doubt on calls.
- A ball that is 99% out is 100% in.
- A player should reverse their "out" call if they realize that they made a mistake or are uncertain of their call. The point then goes to the opponent. It is never played over.
- Bathroom break should be taken during a Set break or, if an emergency at an odd game changeover. Inform the opposing Team that you are taking a break and leave your racquet on the court.
- Server will call the score after each point loud enough that all match players can hear.
- Coaching is not allowed and includes talking, signals, hand gestures or interactions with any other player or person other than players on your own court.
- Shaking hands or the clinking of racquets at the end of a match is an acknowledgement by the players that the match is over.

INJURED PLAYER

- A one-time 3-minute medical time out is allowed for injury, illness, or heat related condition or cramping, or any condition that the player believes requires diagnosis or treatment. Medical condition also includes aggravation of a pre-existing condition.
- Bleeding time out consists of up to 15 minutes to stop visible bleeding and any cleaning of the court.
- The maximum total time is 15 minutes regardless of the number of conditions treated during the stoppage in play.
- If a player cannot complete the match, the match is retired. Scores are entered as played and enter RETIRED.

HOW TO RESOLVE A SCORING DISPUTE

The players are expected to resolve disagreements on the court. Disputes over the score must be resolved by using one of the following methods, which are listed in the order of preference:

- Count all points and games agreed upon by the players and replay only the disputed points or games.
- If the players do not agree on the court, or who served, or from which side, toss a coin to select.
- Play from a score that is agreed upon by all players.
- Spin a racquet or toss a coin.